



Adobe Fireworks CS4

Duration: 2 days

Course Synopsis:

Adobe Fireworks CS4 is a two-day course that provides RIA/Web Designers/Graphic creators with the knowledge and hands-on practice needed to create rich web graphics. You will learn how to use tools in Fireworks to create and edit web graphics with both vector and bitmap images, work with layers, build buttons, components, symbols, slice images, and optimize and export graphics with CSS.



Who Should Attend:

This class is designed for RIA/Web designers and graphics creators, general graphic artists with an interest in Web work, and Flash/Flex developers using Fireworks as a front-end tool for rapid RIA and AIR interface prototyping.

Prerequisites:

Because of the amount of material we cover in class, we do require students to be comfortable using a mouse, opening and saving files, and the general operations of computers. While we will make every reasonable effort to help, students with insufficient skills may be required to observe the class lessons or do their best to keep up without slowing down the rest of the class. We highly recommend working with the application tutorial before coming to the course.

What You Will Learn:

- 9-Slice Scaling
- Working with Layers
- Drawing Vectors and Using Color
- Exporting Symbols to Flash Pro
- Working with Special Effects
- Importing from Photoshop and Illustrator
- Adobe Flex Builder Prototyping
- Optimizing and Exporting Graphics
- Exporting Standards-Compliant, CSS-Based Layouts
- Adobe AIR Authoring

Time:

Class time is 9:00 a.m.- 4:00 p.m.
Breaks are scheduled throughout the day and lunch is typically scheduled 12-1. Students provide their own lunch.

Course Materials:

Course materials are provided. Our goal is to make sure your class meets your objectives, not ours. Therefore, all of our outlines are treated as guides to help steer the workshop. We may change or alter course topics to best suit the classroom situation.

Locations:

We have company-operated facilities in Atlanta, Chicago, Denver, San Diego and Washington DC. We also work with a network of rental facilities to offer our classes regularly across the United States and in Canada. Please double-check the location of your class with our office to make sure you get to the right location.

Related Courses:

We recommend the following courses that relate to this class: Adobe Flash CS4, Dreamweaver CS4 and Adobe Flex. Please take a look at our other course outlines at our web site, <http://www.ledet.com>.

Goals:

Sterling Ledet and Associates realizes the importance of education and we take pride in being able to offer you classes that are more custom fit to your needs. Call us at (770) 414-5007 if you have any special questions or e-mail us at sales@ledet.com.

Registration:

Please fill out our registration form and fax it to us at (312) 896-9094.

URL: <http://www.ledet.com> • Local: (770) 414-5007 • Toll Free: 1-877-819-COOL



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LESSON PLANS

LESSON 1

The Workspace
Using the Tools Panel
Using the Property Selector
Configuring panels and panel groups
Working with multiple documents
Undoing steps

LESSON 2

Working with Bitmap Images
Resolution and file size
Cropping an image
Managing images on the canvas
Importing images
Distortion-free bitmap scaling
Adjusting tonal range
Using the Align panel
Adjusting brightness with the Dodge and Burn tools
Applying the Unsharp Mask Live Filter
Repairing areas with the Rubber Stamp tool

LESSON 3

Working with Selections
About selecting objects and selection tools
Selecting and modifying with the Magic Wand tool
Selecting with the lasso tools
Converting a selection path

LESSON 4

Working with Vector Graphics
About vectors
Basic vector drawing techniques
Changing the appearance of basic vector shapes
Scaling vector objects
Adding text to your design
Working with Auto Shapes
Understanding paths and the Pen tool
Editing paths

Creating custom shapes
Customizing fills and strokes

LESSON 5

The Layers Panel
About layers
Identifying objects
Naming objects
Rearranging objects within a layer
Adding and naming layers
Moving objects from one layer to another
Creating sub layers
Protecting Layers

LESSON 6

Masking
About masks
Designing the banner ad
Creating and editing masks
Final touches

LESSON 7

Working with Text
Text Basics
Anti-aliasing
Special text effects

LESSON 8

Optimizing for the Web
Optimization basics
Optimizing a single image file
Fireworks web tools
Creating and optimizing slices
Creating hotspots
Adding interactivity
Exporting composite designs

LESSON 9

Using Symbols
What are symbols?
Graphic symbols
Button symbols
Animation symbols

LESSON 10

Prototyping Basics
Exploring the Pages panel
Creating a page for a multipage mockup
Adding hotspots for interactivity
Creating a secure, interactive PDF

LESSON 11

Advanced Prototyping
Prototype orientation
Image rollover effects
Emulating a Spry data table
Working with behaviors
Completing the prototype